# DANIELA GEORGIEVA

## Front-end Developer

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📞 0887800042

📍 Sofia, Bulgaria

## WORK EXPERIENCE

### Self-Employed

📅 01/2020 - 06/2021  📍 Sofia, Bulgaria

- Transitioned to the creative development field by taking a 40 hour three.js course
- Worked on numerous projects with three.js and css animations
- Created experiments with A-Frame to explore web VR technologies

### Front-end Developer
**Coherent Labs**

📅 01/2019 - 09/2019  📍 Sofia, Bulgaria

**Technology Startup**

- As a Front-end Developer I was part of a team that built an elaborate game UI for an international client.

### Junior Front-end Developer
**Coherent Labs**

📅 07/2017 - 01/2019  📍 Sofia, Bulgaria

**Technology Startup**

- As a Junior Front-end Developer, I took part in building game UI samples using HTML, CSS and Vanilla JavaScript.
- My responsibilities included active work with Adobe Animate which gave me an opportunity to understand animation fundamentals, such as timelines and transitions.
- Additionally, I had a chance to dive into the world of virtual reality, as part of the company's in-house initiative to explore UX of Web VR

### Architect
**Tsonevski Project & Consulting Group**

📅 05/2014 - 05/2015  📍 Plovdiv, Bulgaria

**Architectural Studio**

- Designed buildings and facilities to serve people better.
- Improved space in urban environments.

## EDUCATION

### Software Engineering (Front-end focus)
**Software University**

📅 05/2016 - 05/2017

### Master of Architecture
**Varna Free University "Chernorizets Hrabar"**

📅 10/2008 - 04/2014

### High school education
**High school of Mathematics "Akad. K. Popov"**

📅 09/2003 - 08/2008

## SKILLS

### Front-end technologies

**Vanilla JavaScript • ES6 • CSS • SCSS • CSS Animations • Three.js • WebGL • A-Frame • Web Components • Git • React Basics • Angular Basics • TypeScript Basics**

### Design tools

**Adobe Animate**

**Adobe Photoshop**

**Figma**    **3D Design tools**

## PORTFOLIO

🔗 http://danyella.xyz/

## PASSIONS

### ⟨⟩ Creative Coding

Using code as a self-expression method in a variety of media, such as 2D graphics, animation and interaction.

### ⚙ UX Design

UX and architecture are very similar – they solve problems for people within a set of constraints, the difference being the medium.

### ◈ Generative Art

Creating expressive visuals generated by an algorithm.